




TARANTULA PLANET™

CREEPY CRAWLIN' PETS

 **x3** | Batteries included
Requires 3 1.5V AG13/LR44 batteries

**DARE TO
SCARE!**

REPLACING BATTERIES

Tool required — small Phillips head screwdriver 

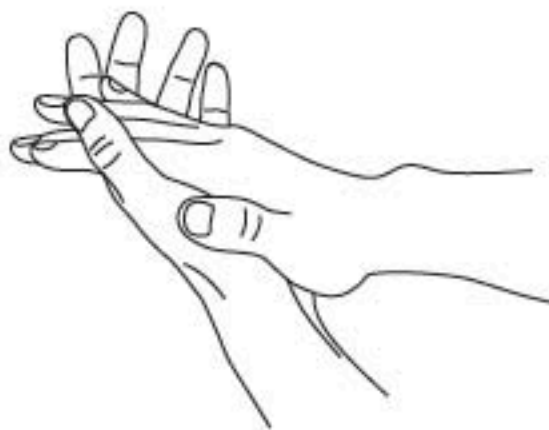
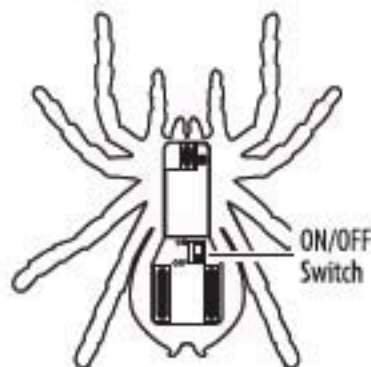
To replace batteries, open battery compartment cover with a Phillips head screwdriver. Insert 3 fresh 1.5V AG13/LR44 button cell batteries only. Make sure the "+" and "-" ends are inserted correctly, as indicated in the battery compartment. Replace the battery compartment cover. Do not over-tighten screw.

OPERATION

Note: If your pet is moving slowly or the eyes do not illuminate, replace the batteries.

- 1) To turn on your pet tarantula, slide the power switch to "ON." Your tarantula's creepy red eyes will light up to signal that it is on and its wheels may immediately spin.
- 2) For best creepy crawlin' tarantula movement, run on hard, flat, smooth surfaces.
- 3) Your pet tarantula is sound activated and will crawl when you clap your hands, speak to it or pick it up or place it down.

IMPORTANT: To preserve battery life, make sure you always switch the power switch to "OFF" when not playing with your pet tarantula or storing him in his Creepy Crate.



KEEP THESE INSTRUCTIONS FOR FUTURE REFERENCE — DO NOT DISCARD

Questions? Go to unclemilton.com

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 **WARNING:**
CHOKING HAZARD—Small parts.
Not for children under 3 years.

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CREEPY CACTUS RACEWAY

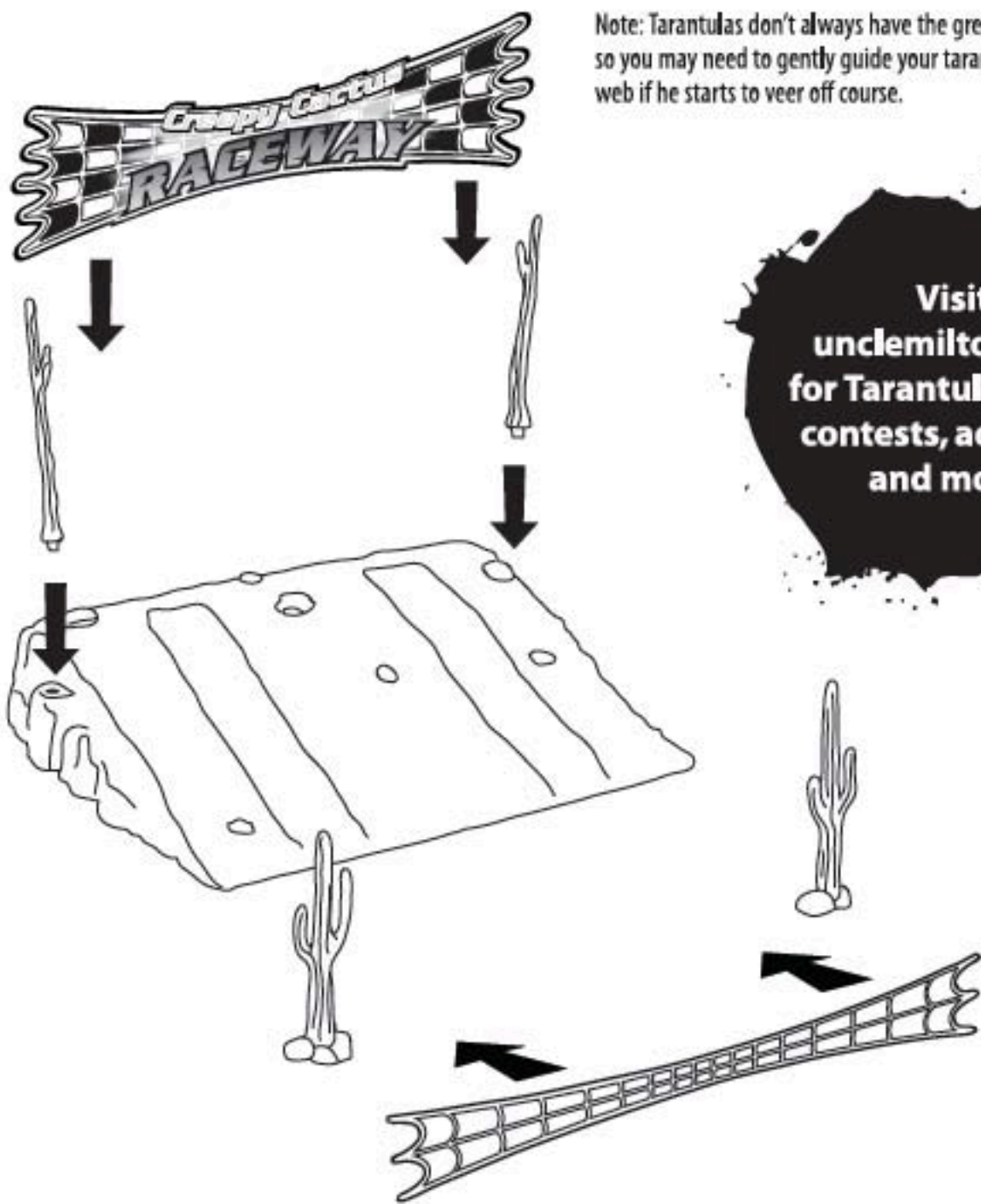
RACEWAY SET-UP

- 1) For best creepy crawlin' tarantula racing action, run on hard, flat, smooth surfaces.
- 2) Assemble the raceway parts as shown. You can set up the finish web as close or as far away from the starting dune as you like.

RACE DAY

- 1) Turn on your pet tarantula by sliding the power switch to "ON." Your tarantulas creepy red eyes will light up to signal that it is on and its wheels may immediately spin.
- 2) Wait for the wheels to stop spinning and then gently set your tarantula down at the top of the starting dune as shown.
- 3) When your ready to begin the race, clap your hands or yell "GO." Your tarantula will need encouragement to finish the race so when he stops to take a break, clap again to get him going again. Repeat until your tarantula has crossed the finish web.

Note: Tarantulas don't always have the greatest sense of direction, so you may need to gently guide your tarantula back to the finish web if he starts to veer off course.



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