

3-D Adventure Projector

Welcome to the 3-D Universe!

Get ready to blast off on a tour of the 3-D Universe! Your 3-D Adventure Projector will take you on an amazing Journey into Space. You will experience an exciting sight and sound tour of our solar system and beyond. Please read these instructions before beginning.

The following components are included:

3-D Projector Sphere

Base

Four stick-on rubber foot pads

A pack of five "Journey into Space" imagestrips (A-E)

An audio CD, "Journey into Space"

Two pairs of 3-D Real™ Glasses

Storage pouch

Prelaunch Preparations

Before departing, there are important prelaunch preparations to be made. Please note: Only adults should install and replace batteries.

Tool required — Small Phillips-head screwdriver. 

1. Apply a stick-on rubber pad to the bottom of each of the four feet on the base. In some cases, they may already be in place.
2. Open the battery door on the Projector using a small Phillips-head screwdriver (See Fig. 1). Insert three fresh type "C" alkaline batteries into the battery box. Make sure the "+" and "-" ends are placed correctly, as indicated in the battery box. Replace the battery door. Do not over-tighten the screw.
3. To test the projector light bulb, turn the switch so that it points to "ON." The projector should now light up. Turn the switch off so that it points to "OFF" (If the projector does not light up, recheck the battery placement. Make sure all three batteries are fresh. If it still does not light up, please refer to the section, "Maintenance" and make sure the projector light bulb is properly installed.)

Countdown

1. Place the projector in a room with a smooth white wall or ceiling. It should be about three to five feet from the surface onto which you will be projecting.
2. If you are projecting onto the ceiling, place the Projector on the Base so that the Lens points straight up. If you are projecting onto a wall, place it on the Base so that the Lens points to the wall. You can rotate the Projector on its Base to your desired angle.
3. Put the audio CD into a CD player.
4. Place the five Image Strips next to the projector in order from A to E.
5. Insert Image Strip A into the slot on the Projector as indicated on the strip. You will feel a "click" for each image as you slide the strip. The "click" tells you that the image is centered for projection.
6. Turn projector switch on. Make sure image number 1 (Blast-off) is being projected. If it is upside-down or backwards, reinsert the image strip correctly following the instructions printed on the strip.

BATTERY SAFETY INFORMATION

- Non-rechargeable batteries are not to be recharged
- Rechargeable batteries are only to be charged under adult supervision
- Rechargeable batteries are to be removed from the toy before being charged
- Different types of batteries or new and used batteries are not to be mixed
- Batteries are to be inserted with the correct polarity
- Exhausted batteries are to be removed from the toy
- The supply terminals are not to be short-circuited



Liftoff

1. Close the drapes or blinds in the room and turn off the room lights.
2. Turn the Focus Disc to focus the image.
3. Put on the 3-D Real Glasses™. If you are wearing prescription glasses, place the 3-D Real Glasses™ over them.

Taking the Journey

A sound on the audio CD will tell you when to slide the strip to the next image. The narrator will tell you when to change to the next image strip. Each of the 25 narration tracks is about 30 seconds long. You can pause the CD at any time to view each image for as long as you like.

Turn on the CD player, adjust the volume to a comfortable listening level, and enjoy the tour!

Reentry

Upon your return to Earth you can continue on to track 26. This contains fifteen minutes of music and sound effects without any narration. You can play it while you view the images over again.

Maintenance

Replacing the batteries (see Figure 1)

Open the Battery Door on the Projector using a small Phillips-head screwdriver. Insert three fresh, type C alkaline batteries into the battery compartment. Make sure the "+" and "-" ends are placed correctly as indicated. Replace the Battery Door. Do not over-tighten the screw.

Care of glasses and projection lenses

Use a clean, soft cloth or lens tissue to clean the lenses. Do not use tissue paper, as it may scratch the plastic lenses.

More 3-D Journeys

Prepare to **Journey Under the Sea** or go on an **Animal Safari Adventure** with two all-new amazing 3-D titles! Each title includes 25 full color images, an exciting CD audio tour and a pair of 3-D glasses.

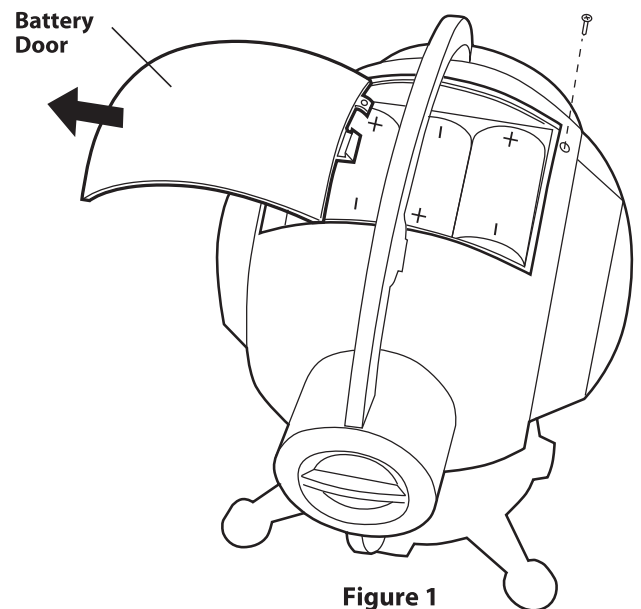
Go to www.unclemilton.com to find out where you can purchase these titles.

Important Focus Instructions

Please note: A double image will appear if you're not wearing your 3-D Real™ glasses. This is normal.

1. Always focus your projector while wearing the provided 3-D Real glasses (if you wear prescription glasses, place the 3-D Real glasses over them)*
2. Your 3-D Space Projector features a focus dial on the front of the projector. Turn it clockwise or counter-clockwise until the desired focus is achieved. This will vary depending on how far away you are from the projection surface.
3. A certain amount of red overlap may be present in some images. This will not affect your ability to get the full effect from each image.

*Some people can interpret 3-D images better than others and this may vary image to image.



DO NOT VIEW THE LIGHT SOURCE DIRECTLY

KEEP THESE INSTRUCTIONS FOR FUTURE REFERENCE — DO NOT DISCARD

Questions? Comments? Please contact us. We can help!
1-888-742-2484 or go to www.unclemilton.com

**Uncle
Milton.**

Uncle Milton Industries, Inc.
31186 La Baya Dr.
Westlake Village, CA 91362

1-888-742-2484 Fax: 818-707-0878 www.unclemilton.com

©UMI. All Rights Reserved. 3-D Adventure Projector is a registered trademark of UMI. Printed in China.

2040_0250_1_0508